

## Author's Tools

action

images

dialogue

word choice/diction/syntax

figurative language

simile/metaphor/extended metaphor  
personification  
oxymoron

sound devices

rhythm/rhyme  
onomatopoeia  
alliteration  
assonance  
consonance  
sentence lengths

literary devices

point of view  
1<sup>st</sup> person  
3<sup>rd</sup> person (limited/omniscient)  
anecdote  
irony  
paradox  
allegory  
satire  
motif  
sarcasm

rhetorical devices

enumeratio  
direct address  
hyperbole  
repetition  
analogy  
parallelism  
shifts  
juxtaposition

logic/logical fallacies

loaded language  
sweeping generalizations  
bandwagon appeals  
circular reasoning  
understatement/overstatement  
straw man argument  
red herring argument

genre choice

structure choice

## Effect on Reader

to reveal character

to reveal theme

to create suspense/surprise

to evoke feelings

to create humor

to make something clear

to create voice/tone/mood

to create empathy

to influence the way the text is read

to show a change

to convince a reader to act/buy/believe

to inform or shape perception

to move a story along